

Introduction to Red

From system programming to scripting

Introducing myself

- Nenad Rakocevic, 40, french
- Programming since 25 years:
 - in C/C++, *Basic, ASM, REBOL, web client-side languages,...
 - was a happy Amiga user and registered BeOS developer
- Founder of two software companies in Paris:
 - Softinnov
 - ElasticSoft
- Author of several libraries for REBOL:
 - MySQL, PostgresQL, LDAP native drivers
 - UniServe: asynchronous, event-driven network engine
 - Cheyenne Web Server: full-featured web application server
 - CureCode: very fast web-based bug tracker (Mantis-like)

Why make yet another language?

To build an efficient new tool.

To have an open source implementation of REBOL language.

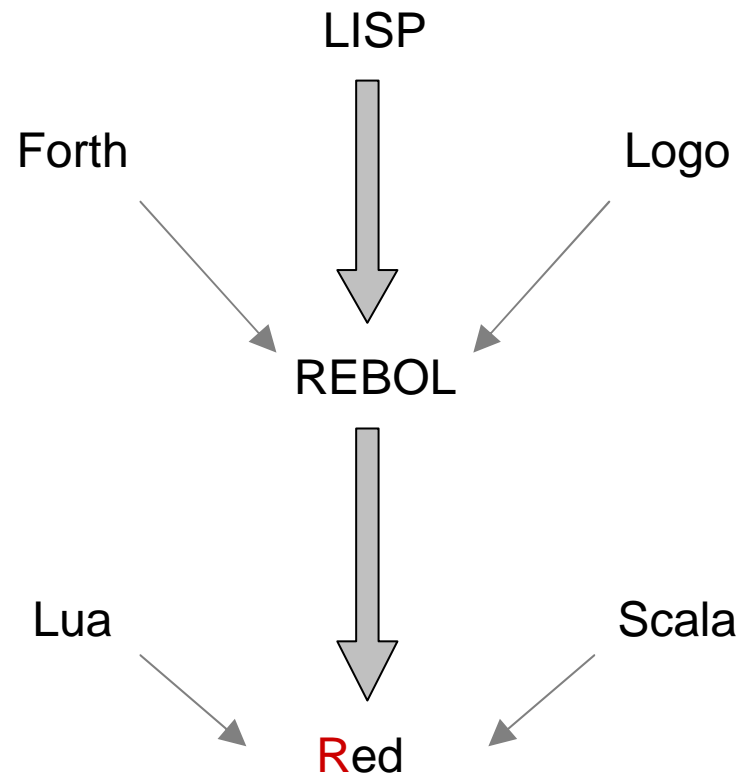
It is a very exciting challenge.

What is REBOL?

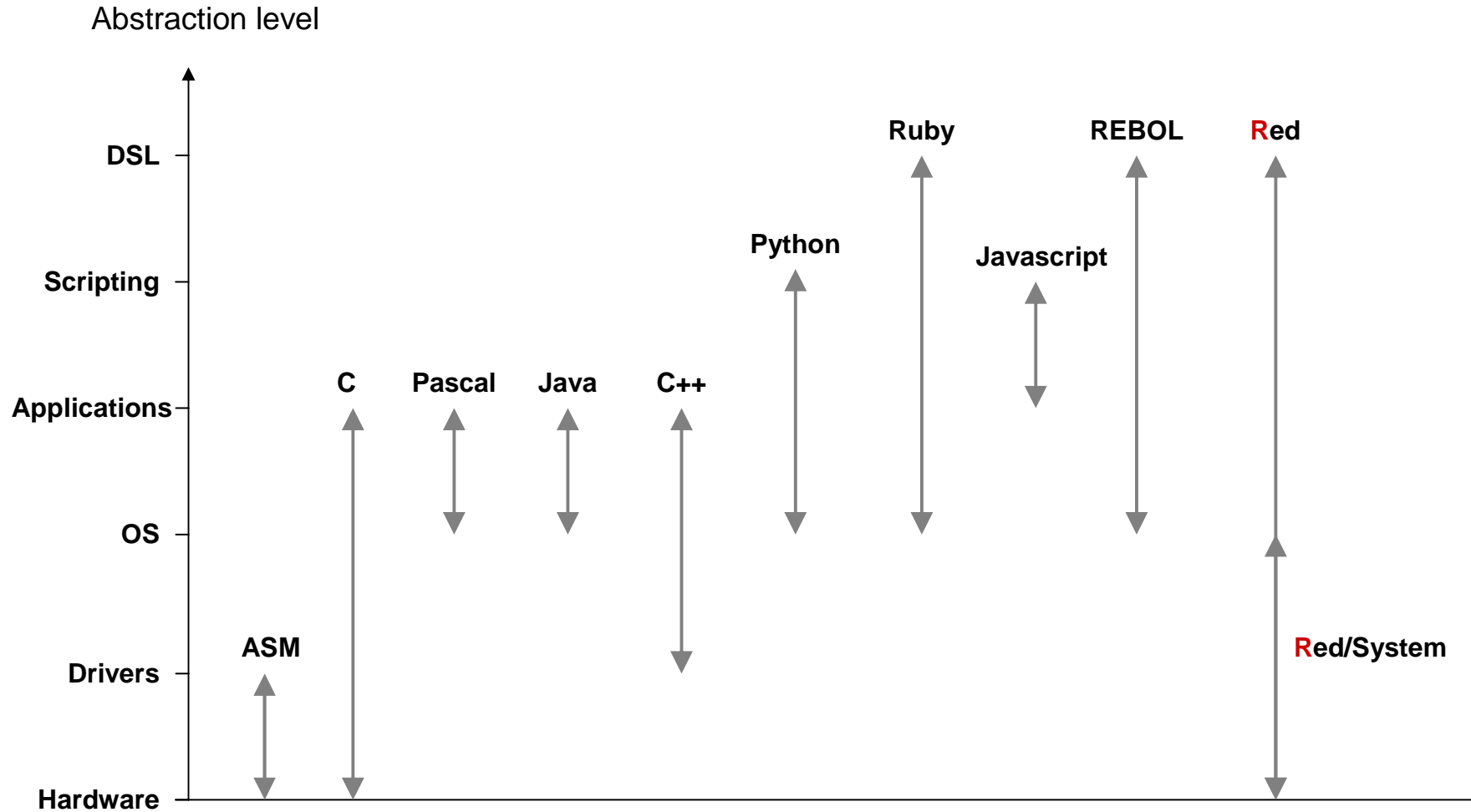
- Invented by Carl Sassenrath (AmigaOS kernel father)
- Available since 1998
- Abandoned since a year by its author
- Closed source (part of standard library has been opened)

- Interpreted
- Multi-paradigm (imperative, functional, OO, declarative)
- Strong meta-programming abilities

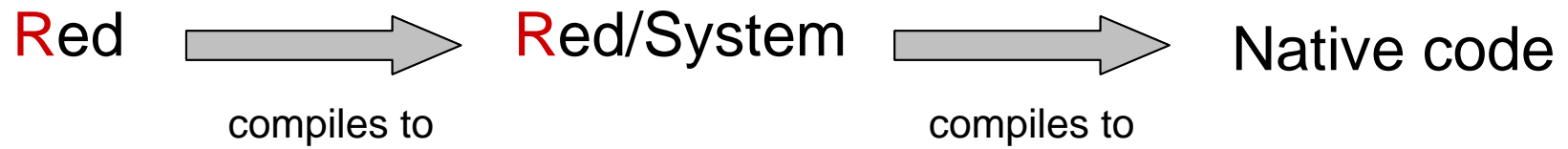
Red quick tour: Genealogy



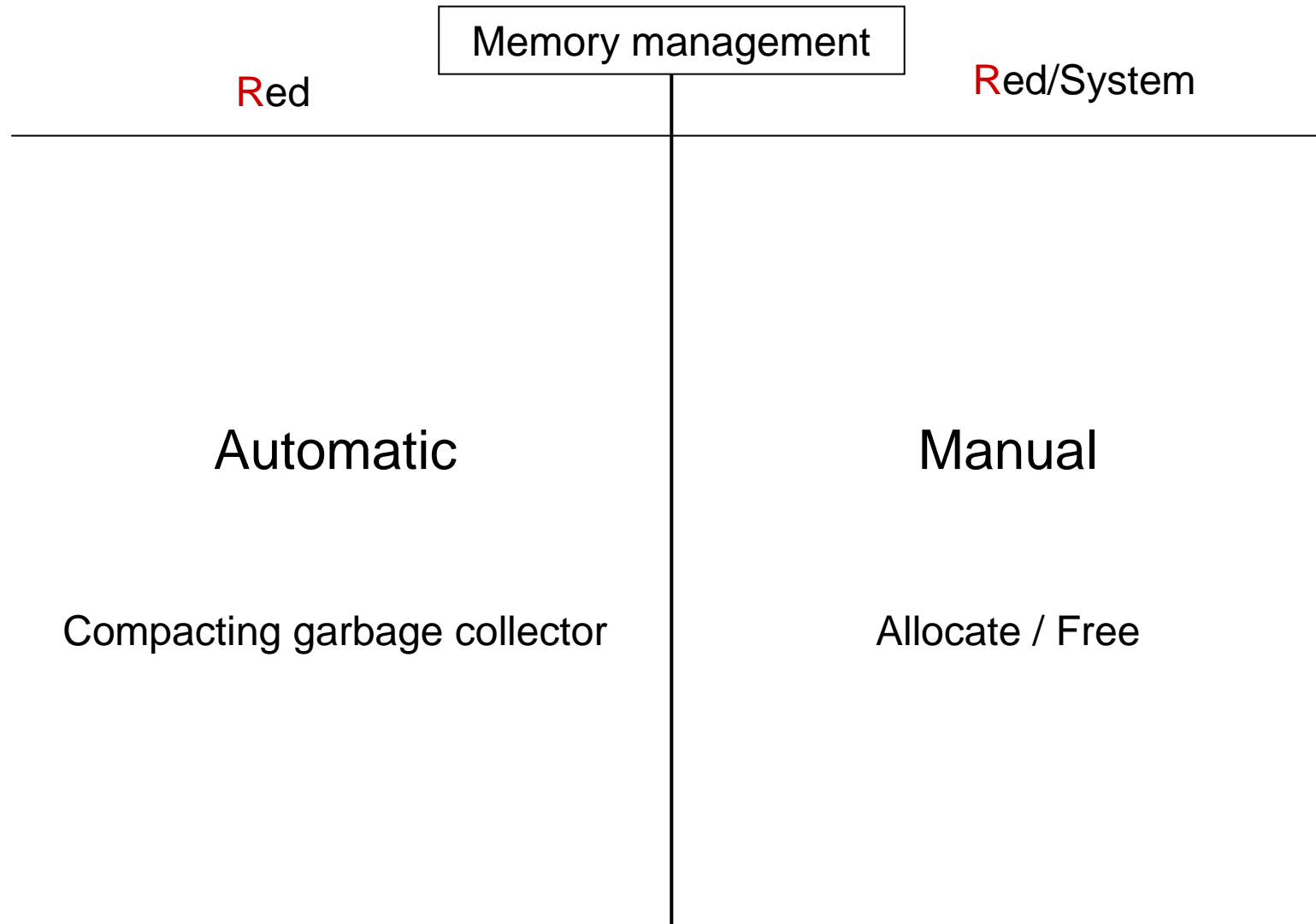
Red quick tour: Natural range of application



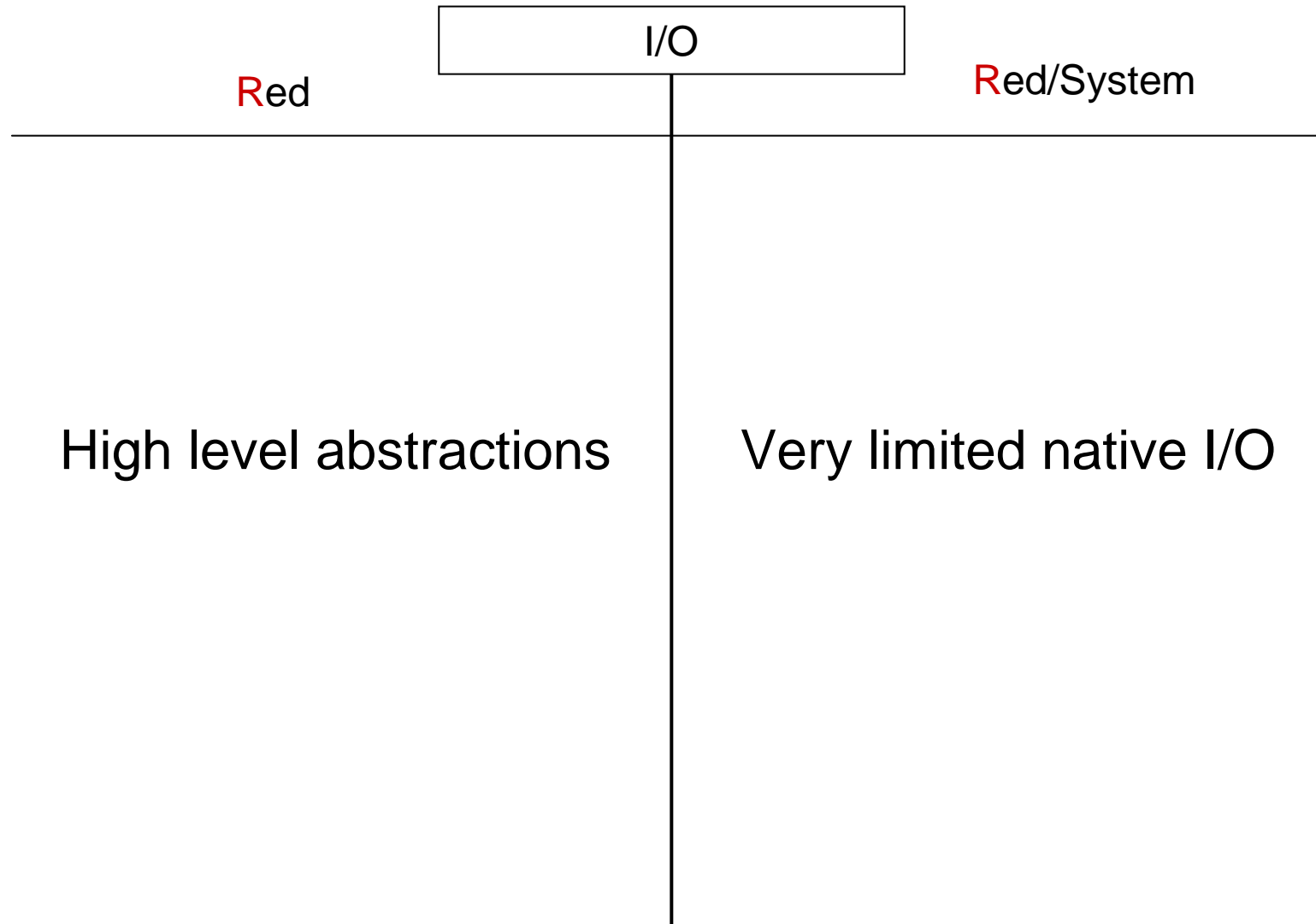
Red quick tour: Language stack



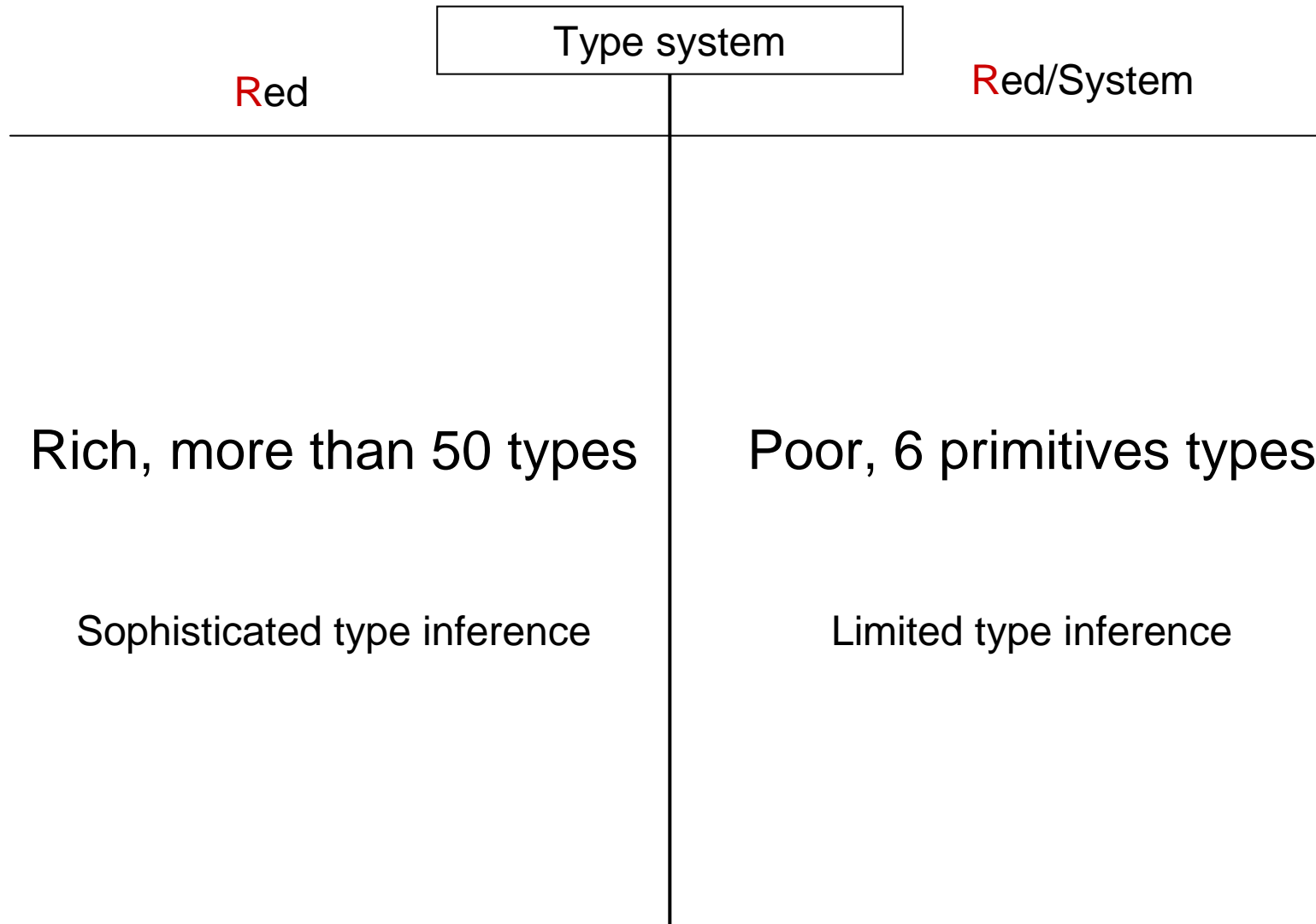
Red quick tour: Red vs Red/System (1/6)



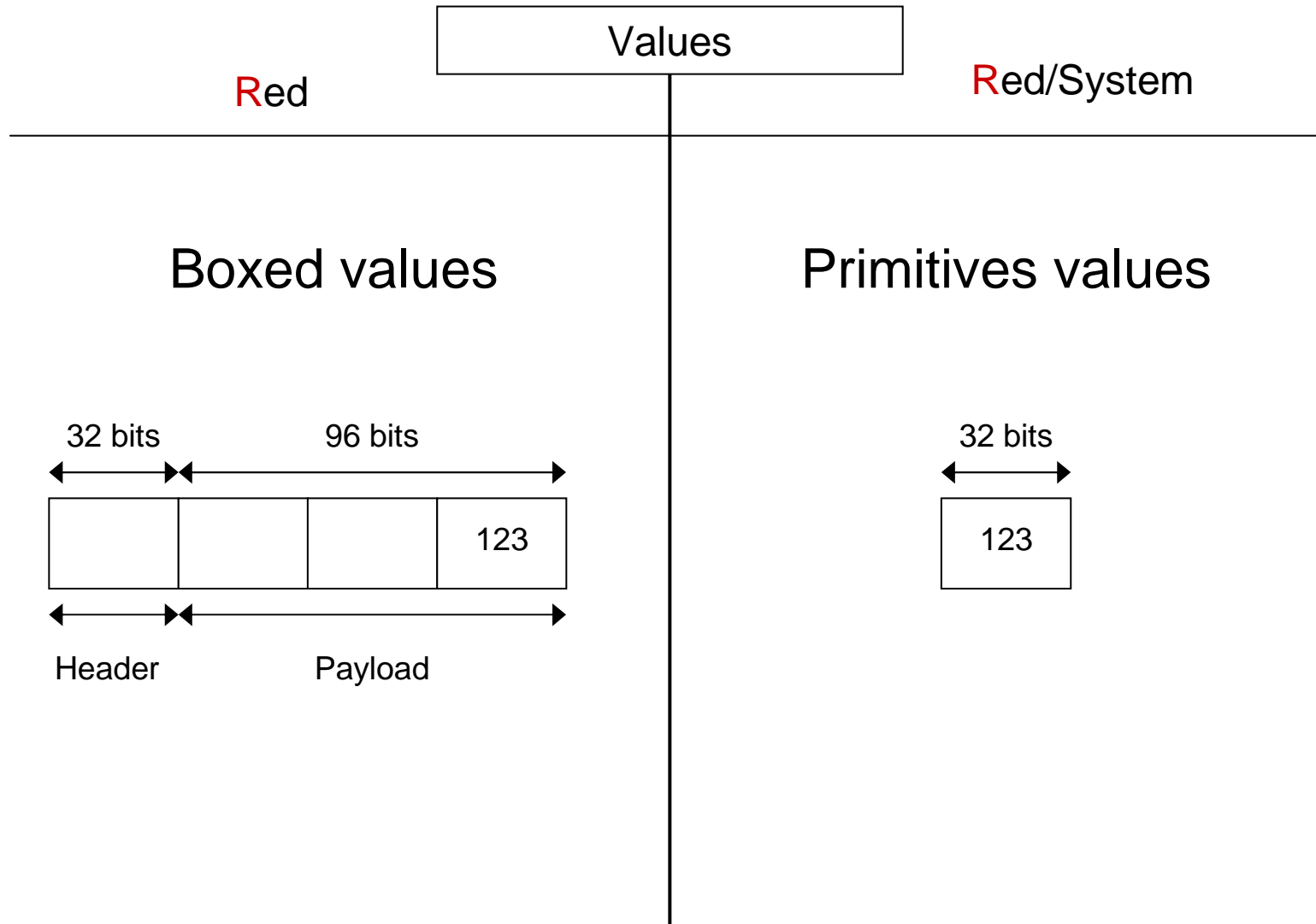
Red quick tour: Red vs Red/System (2/6)



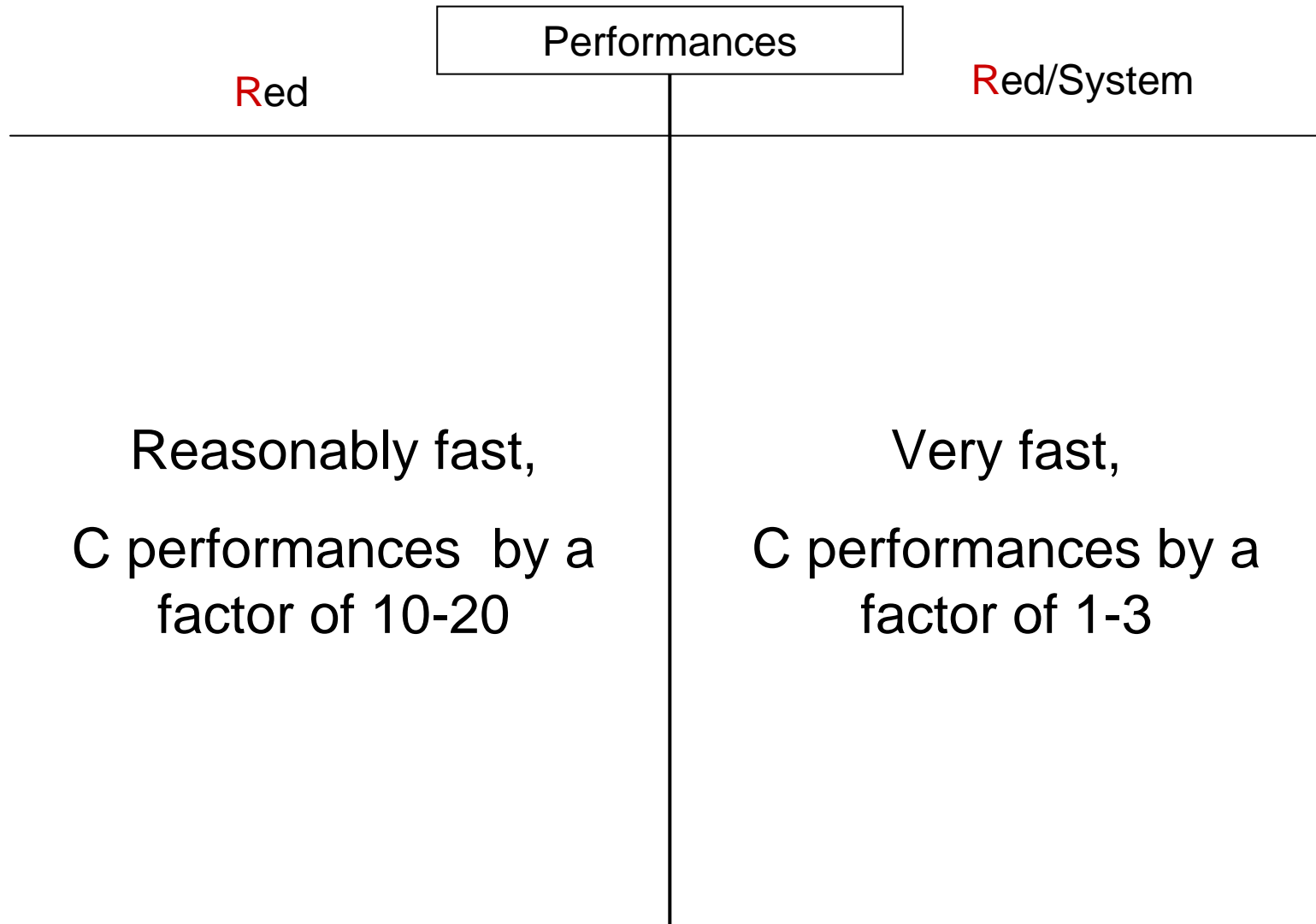
Red quick tour: Red vs Red/System (3/6)



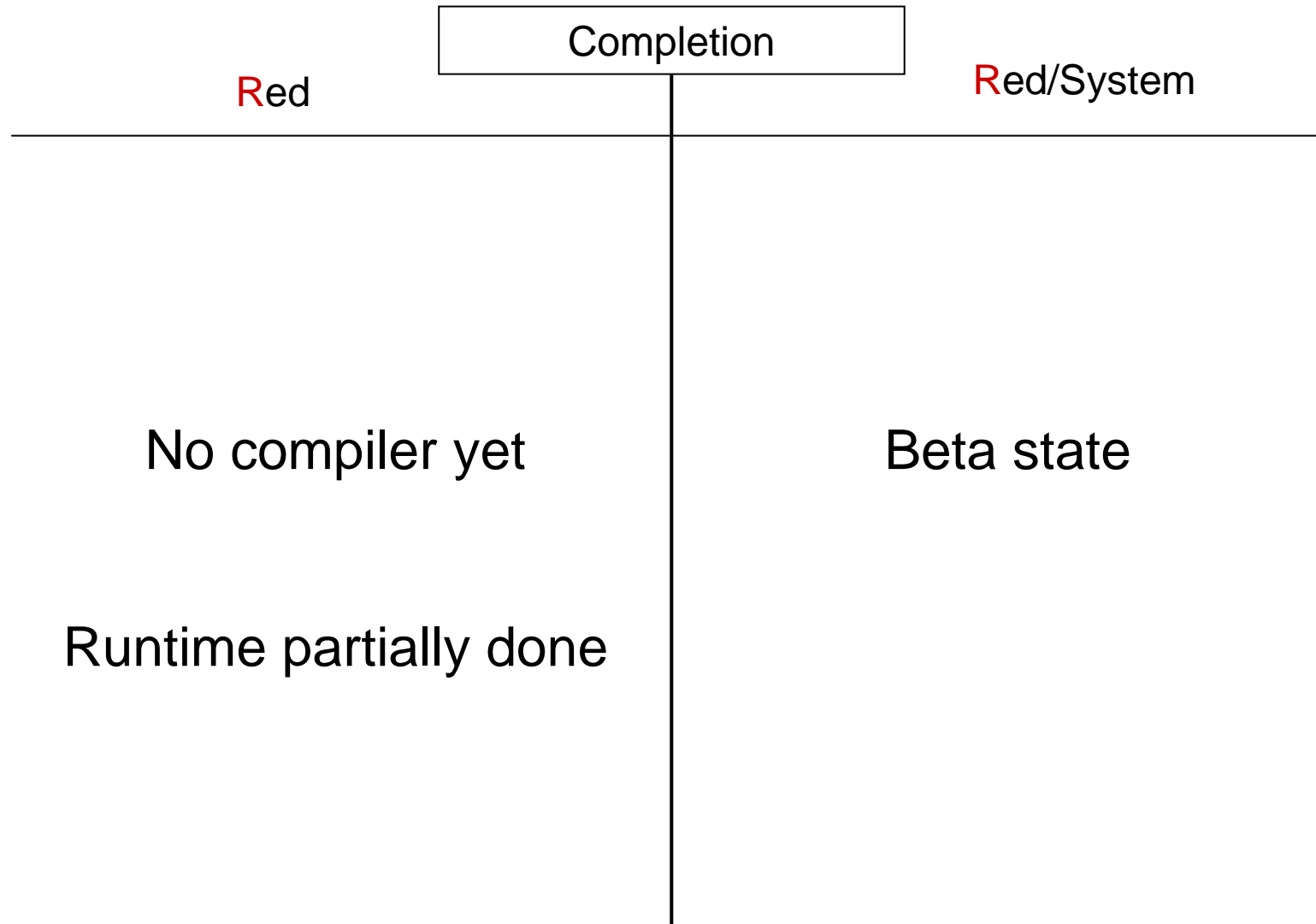
Red quick tour: Red vs Red/System (4/6)



Red quick tour: Red vs Red/System (5/6)



Red quick tour: Red vs Red/System (6/6)



Red quick tour: Goals (1/7)

Simplicity

An IDE should not be necessary to write code.

Red quick tour: Goals (2/7)

Compactness

Being highly expressive maximizes productivity.

Red quick tour: Goals (3/7)

Speed

If too slow, it cannot be general-purpose enough.

Red quick tour: Goals (4/7)

Be Green

Have a Small Footprint

Because resources are not limitless.

Red quick tour: Goals (5/7)

Ubiquity

Spread everywhere.

Red quick tour: Goals (6/7)

Portability

Write once run everywhere

That's the least expected from a programming language.

Red quick tour: Goals (7/7)

Flexibility

~~Best~~ *Good fit for any task!*

Red quick tour: Some features...

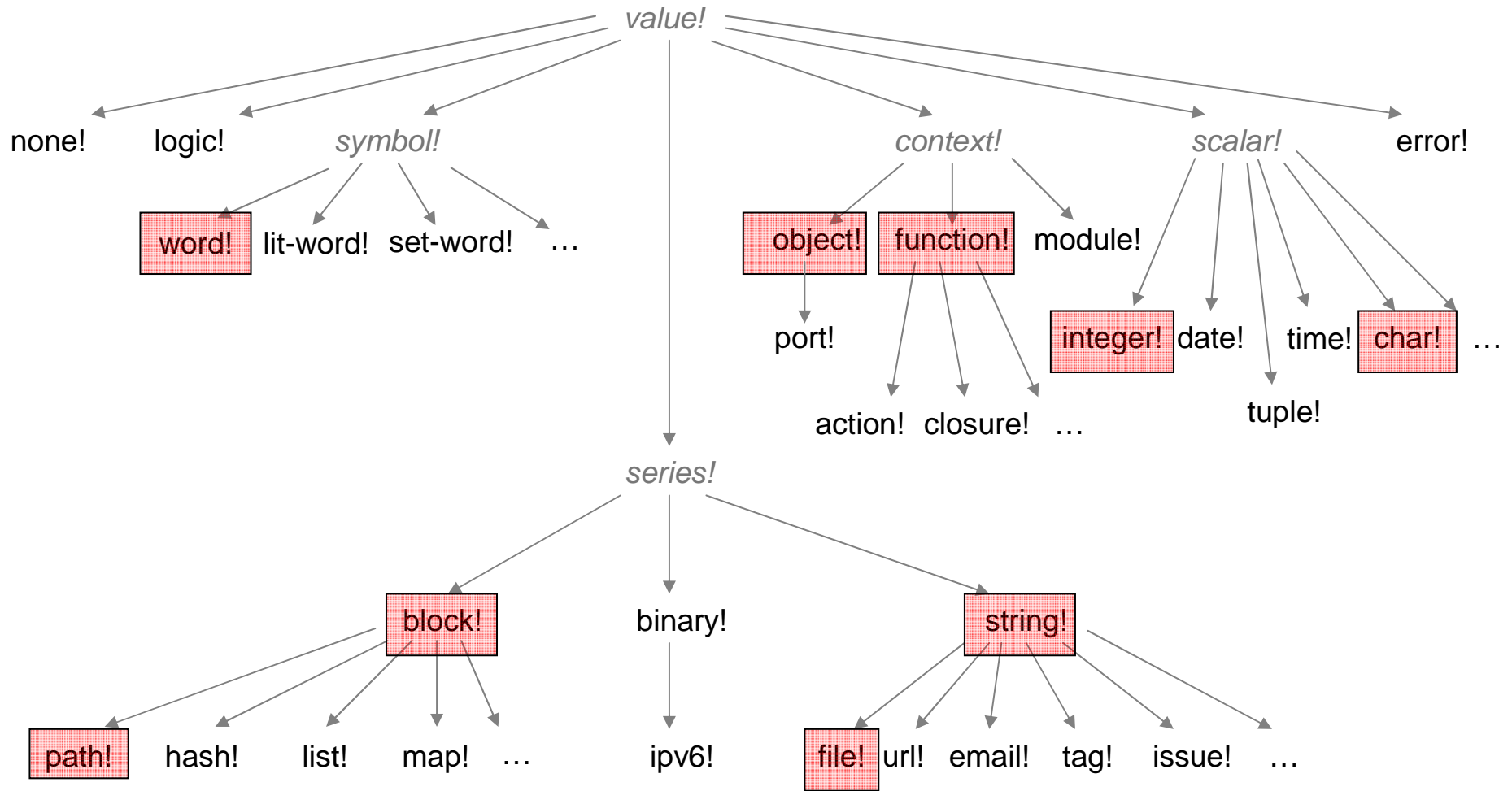
- Same syntax as REBOL, most of its semantic rules
- Strong DSL / dialecting support
- Red/System dialect inlined in Red

- (JIT) compiled instead of interpreted
- Statically typed + type inference
- Embeddable: distributed as a shared library with host languages bindings

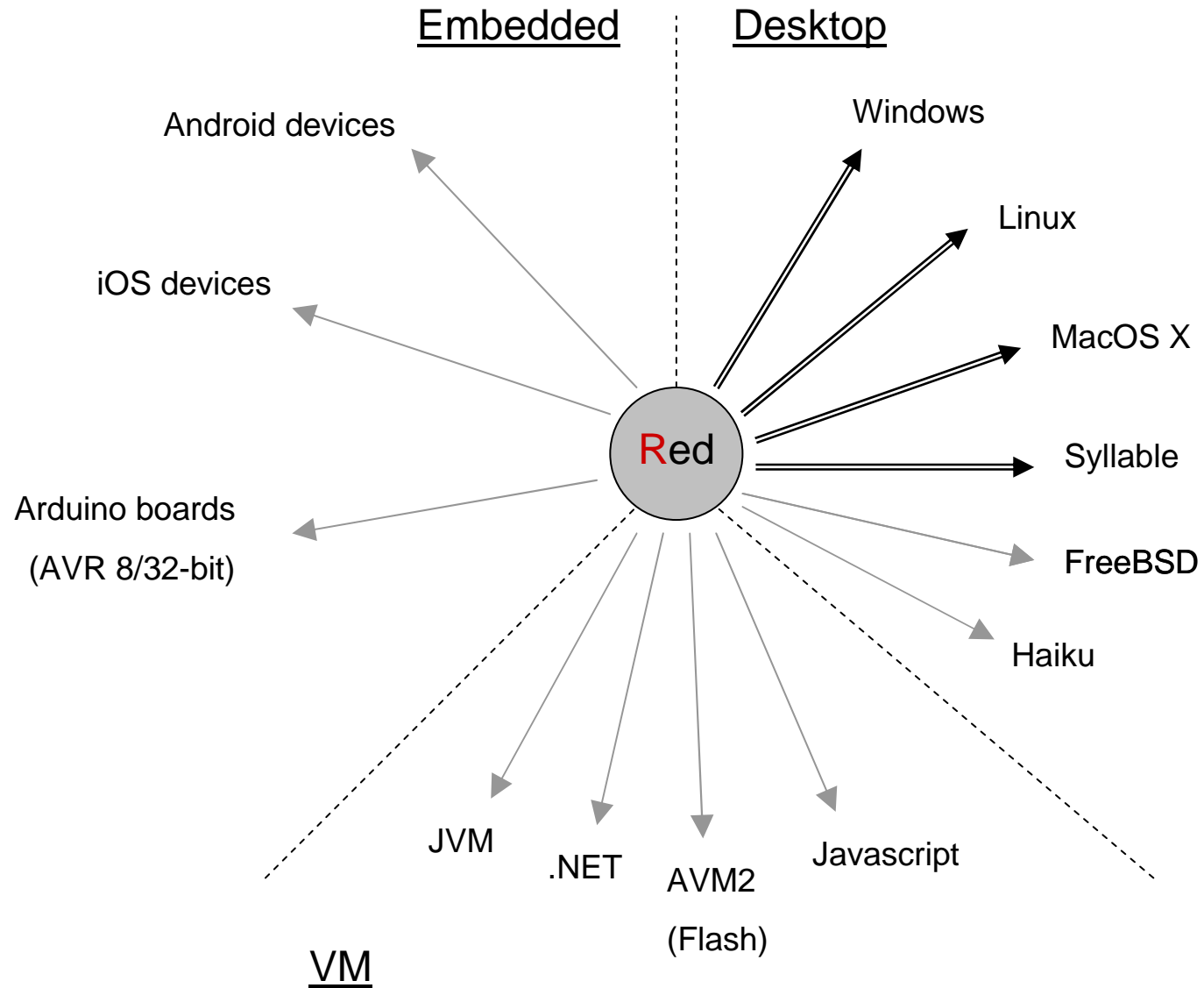
- Concurrency support
 - Task parallelism: using "actor" abstraction
 - Data parallelism: using parallel collections

Red quick tour: Types tree

Rich type system: up to 50 first-class datatypes



Red quick tour: Target platforms



Red quick tour: bootstrapping

1. Red and Red/System compilers written in REBOL
2. Red/System compiler rewritten in Red
3. Red compiler rewritten in Red
4. Red JIT-compiler written in Red

Red quick tour: Project

- BSD license
- Source code hosted on Github since March 2011
 - version 0.2.1, 3 committers, 537 public commits
 - 175 tickets (164 closed)
 - 8614 unit tests (framework built by Peter WA Wood)
 - 260 KiB of sources for Red/System
 - 3800 LOC for Red/System compiler
 - 2200 LOC for Red/System linker

Red quick tour: Planning

- ~~Sept.~~ October 2011:
 - ~~beta~~ alpha of Red (no JIT)
 - ~~alpha~~ beta of ARM support
 - alpha of the IDE

- ~~Dec.~~ January 2012:
 - ~~V1.0~~ beta of Red (no JIT)
 - beta of the IDE

- Q1 2012:
 - beta of Red JIT-compiler
 - V1.0 of Red
 - v1.0 of IDE

Red online channels

- Home: <http://red-lang.org>
- Twitter: #red_lang
- IRC channel: #red-lang on freenode
- Mailing list hosted on Google Groups

Red/System

Red/System: features (1/2)

- Purely imperative, C-level language, with a Red syntax
- Statically compiled (naïve compilation for now)
- Limited type system:
 - Logic!, byte!, integer!, struct!, pointer!, c-string!
 - Simple type inference
 - Type casting supported
- Compiler directives: #define, #include, #import, #syscall, #if, #either, #switch,...
- Low-level CPU support (interruptions, I/O, stack, privileged mode)
- *Inlined ASM support*

Red/System: features (2/2)

- Linker
 - Link-time shared libraries binding
 - Output types: Exe, Shared library, Static library
 - Formats: PE, ELF, mach-o, Intel-hex
 - Link third-party static libraries
- Targets: IA-32, ARM, JVM, AVM2, x64, CLR
- Red/System as an inlined dialect in Red

Red/System: Hello world!

```
Red/System [  
  title: "Hello World demo"  
]
```

```
print "hello world!"
```

Red/System: variables and expressions

```
a: 1
```

```
b: a + 2 * 4
```

```
c: a < b
```

```
d: "hello"
```

```
if a < b [print "b is greater"]
```

```
either a < b [print "b"][print "a"]
```

```
print either a < b ["b"]["a"]
```

```
print [a " is less than " b ", " c ", " d]
```

```
1 is less than 12,true,hello
```

```
print-wide [a "is less than" b c d]
```

```
1 is less than 12 true hello
```


Red/System: functions

```
nothing: function [][]
```

```
print-zero: function [n [integer!]] [  
    print either zero? n ["zero"] ["not zero"]  
]
```

```
abs: function [n [integer!] return: [integer!]] [  
    either positive? n [n] [negate n]  
]
```

```
uppercase: function [s [c-string!] /local offset] [  
    offset: #"a" - #"A"  
    if any [#"a" <= b/1    b/1 <= #"z"] [  
        s/1: s/1 + offset  
    ]  
]
```

Red/System: shared libraries

```
#import [  
  "libc.so.6" cdecl [  
    allocate: "malloc" [  
      size      [integer!]  
      return:   [byte-ptr!]  
    ]  
    free: "free" [  
      block    [byte-ptr!]  
    ]  
    quit: "exit" [  
      status   [integer!]  
    ]  
    printf: "printf" [[variadic]]  
  ]  
]  
printf ["%i %s" 123 "hello"]  
123 hello
```

Red/System: CPU low-level features

```
timer-handler: func [[interrupt]][...]
```

```
#interruptions [  
    0000h :reset  
    0004h :timer-handler  
]
```

```
a: read-io 0376h  
write-io 0376h 1
```

```
a: get-modes privileged  
set-modes privileged false
```

```
set-modes interrupt true  
set-modes interrupt-mask FF000000h
```

Red/System: keywords

%	*	+
-	-**	/
//	///	<
<<	<=	<>
=	>	>>
>=	>>>	alias
all	and	any
as	assert	comment
declare	either	exit
false	func	function
if	not	or
pop	push	return
size?	true	until
while	xor	
switch	case	repeat
loop	set-modes	get-modes
read-io	write-io	

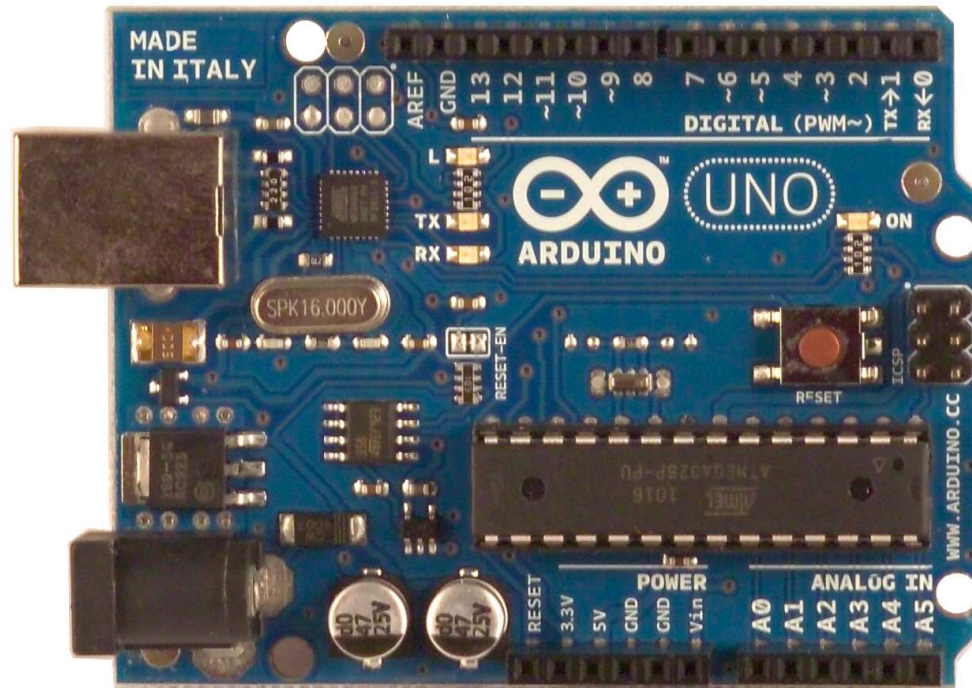
Red/System: library bindings

- C library binding
- cURL binding
- ZeroMQ binding
- SDL binding
- GTK binding

All written by Kaj de Vos.

Let see a few demos written with these bindings...

Arduino Uno



Microcontroller ATmega328

Flash Memory **32 KB** of which 0.5 KB used by bootloader

SRAM **2 KB**

EEPROM 1 KB (ATmega328)

Clock Speed 16 MHz